

**(WORKING TITLE):**  
**NAMES ARE SUBJECT TO CHANGE**

Logline: A broken family of a father and daughter have to overcome their trauma and reforge their relationship through a role-playing video game.

We start with our main character Stacy, in her room, staring at a screen. We don't what's on the screen yet, just the glow, and how engrossed Stacy is in the screen. However, we hear a muffled shout coming from the hallway. Stacy looks begrudgingly at the door and exits her room. We are then introduced to Stacy's dad, Jerry, who is holding up a grade report and is looking very distraught/miffed/exhausted. Jerry begins a dad rant about responsibility, but that wills slowly fade out, revealing that stacy isn't even attempting to listen to him. Jerry notices this and gets more upset and verbose. Jerry then begins to talk about Stacy's mom, and with this Stacy bolts back to her room and turns on her computer.

This leads to a transitional graphic, which is very video gamey, as we open up on two new characters. Both look like fantasy characters, wearing things like armor, and wielding medieval/fantasy-like weapons. One character looks like a generic strong fighter lad, Captain Punch, and the other looks like a generic healer girl Gregette.

**NOTE:** *Stacy is going to be implied as one of these characters, but I am not going to outright state or show which one she is until the third act.*

Punch and Gregette greet each other. They seem to be somewhat familiar with each other. Gregette, pulls up a quest, but begins to do it in a lackluster fashion. Punch will notice this, and try to talk to Gregette. Initially, Gregette will brush him off, but when their quest starts and they have to do a long battle, Gregette will admit that they are having trouble with their family. Punch will attempt to give them some manly advice (Role Playing). After the little heart to heart, they are going to fight a Goblin/Monster dude, which lead to bit of humor and relief from the intense subject. After the battle, Gregette is going to sign off, saying that she has to go for a bit. Punch agrees, and signs off for a bit as well. Cuts back to Stacy, pushing away from the computer, smiling. Stacy heads quietly out of her room and walks into the room, to see her dad working on some things with a closed computer near him. He tries to give a smile as she walks in, but she ignores him, and instead grabs the grade report. She heads back into her room, and begins to work on some homework. She finds that she actually finished the homework pretty quickly, and is pretty happy about it. She smiles, and heads back onto the computer, a lot more energized then before.

Gregette logs back into the game, and seeing that Captain Punch is already back in, and was slaying some monsters. They greet each other and Captain Punch seems very excited about finishing the quest. Gregette also seems more chipper than before. The two continue their quest, and they connect a bit more, both revealing a few things about their personal lives to each other. Right before the final boss, Gregette turns to Punch and asks if Punch had lost anyone in their lives before. Punch is very taken aback by their question, Gregette continues, talking about how punch has been a great friend in the game, and that Gregette really needs to talk to someone about it. Punch looks down, and says that they have lost someone before.

Gregette, asks how Punch copes with it. Punch, immediately begins to regret their decision, and says that they want some time to think about it. Gregette agrees, and they both log off. Stacy leans back from the screen, tears beginning to form in her eyes. She is breathing hard.

Time passes, and Stacy is called to dinner from her dad. As Stacy walks in, Jerry can tell she is visibly upset, and offers a reassuring smile. As they sit at the dinner, Jerry attempts conversation, asking about homework and whatnot. Stacy answers dullely, saying that she actually found the homework easy. Jerry looks up, and asks if Stacy is then ready to go back to school. Stacy looks down, and says nothing. Jerry gets a bit exabated, saying that Stacy can't hide in her room forever. Stacy stays quiet, but we see tension begin to rise with Stacy. Jerry then begins to talk about moving on from the death of her mother. Stacy snaps at this, and they have a brief but fierce argument, before Stacy says it should have been you and runs to her room and leaves her dad in the kitchen. Gregette logs on, and once again, Captain Punch is there, but with very little energy this time. Gregette, confused goes up to Captain Punch and talks to them, asking if they're ready to move on with the quest. Punch turns to Gregette, and basically opens their heart out. Punch reveals that they lost their mother to <Insert Disease/Accident> and that they weren't able to be at their mother's deathbed. Punch goes on to say that they have since become a shut in, and that they have become horrible, and have said some horrible things to their dad.

**NOTE:** *Stacy is revealed to have been Captain Punch.*

Punch looks to Gregette and asks advice on how they could ever get forgiveness from their father. Gregette says, very tearfully, that there is no need to ask for forgiveness, because they were never mad.

**NOTE:** *Gregette is revealed to be Jerry.*

With their relationship reforged, Captain Punch and Gregette go to defeat the final boss. After a climactic battle, which ends after Gregette's character sacrifices themselves so that Captain Punch. Thus, Captain Punch was the only one who completed the quest. After it's over, Stacy and her dad meet in the kitchen again. Stacy says to Jerry that she wants to start going back to school. After they redo the quest for Gregette!!! STACY AND DAD RECONCILE THE END.

CREDITS: Song is Stacy's Mom.

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